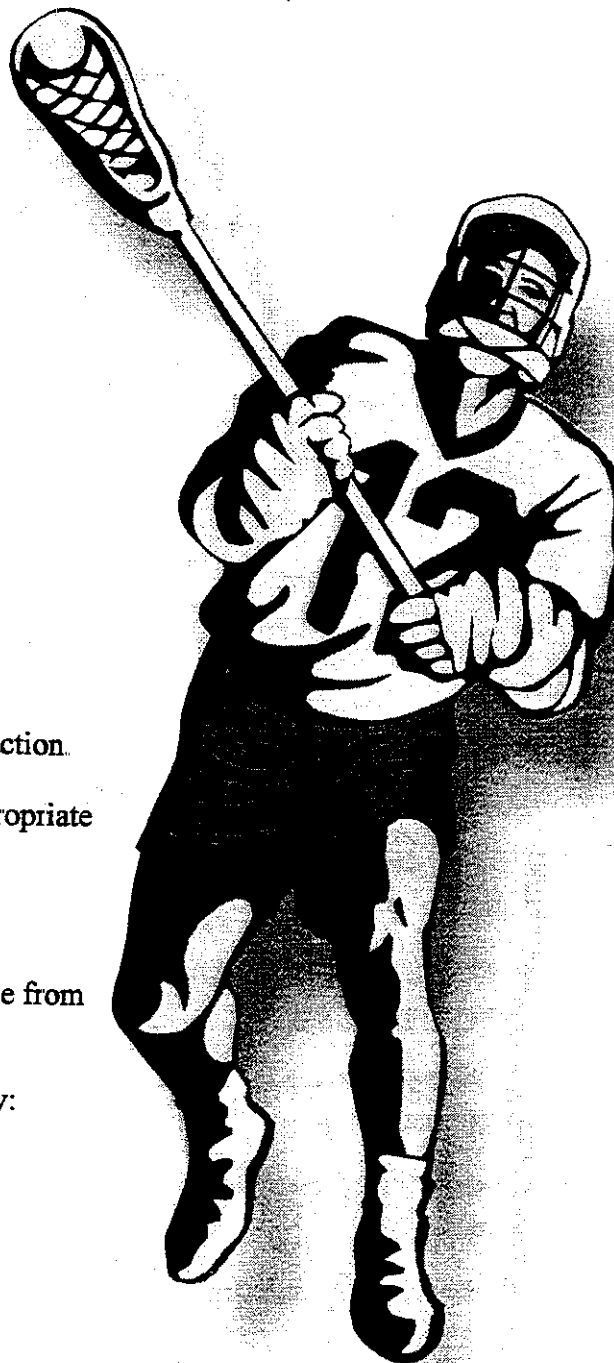


ASPECTS OF OFFENSIVE TEAM PLAY

Aspects of Offensive Team Play and at what stage(s) they would be introduced, developed and refined in relation to ability, age and maturation level of participants. (This is a guideline)

STAGE ONE (TYKE - NOVICE)

- Introduce the give and go to create offensive opportunities.
- Introduce working the ball up the floor (passing).
- Introduce the concept of stick to the inside of the floor.
- Introduce the concept of the prime scoring area.
- Introduce the concept of balanced floor position.
- Introduce loose ball situation and reaction.
- Introduce the draw situation and appropriate reaction.
- Introduce line changes.
- Introduce goaltender initiation offence from Shot or rebound
- Introduce basic offensive terminology: creaseman, cornerman/shooter, pointman/topman, cutter.
- Introduce motion offense.



ASPECTS OF OFFENSIVE TEAM PLAY

STAGE II (PEEWEE)

- Introduce short pass breakout patterns.
- Introduce 2 on 1 situations.
- Introduce 3 on 2 situations.
- Introduce power play offense.
- Introduce man short offense.
- Introduce team concept of one-on-one.
- Develop motion offense.
- Introduce determining offensive Action by reacting to the defense.
- Develop line changes.
- Develop floor balance and position.
- Develop loose ball situation and reactions.
- Develop draw situation and reactions.
- Develop give and go to create offensive opportunities.
- Develop goaltender initiation breakout patterns.
- Develop consistent offensive terminology.
- Develop concept to prime scoring area.

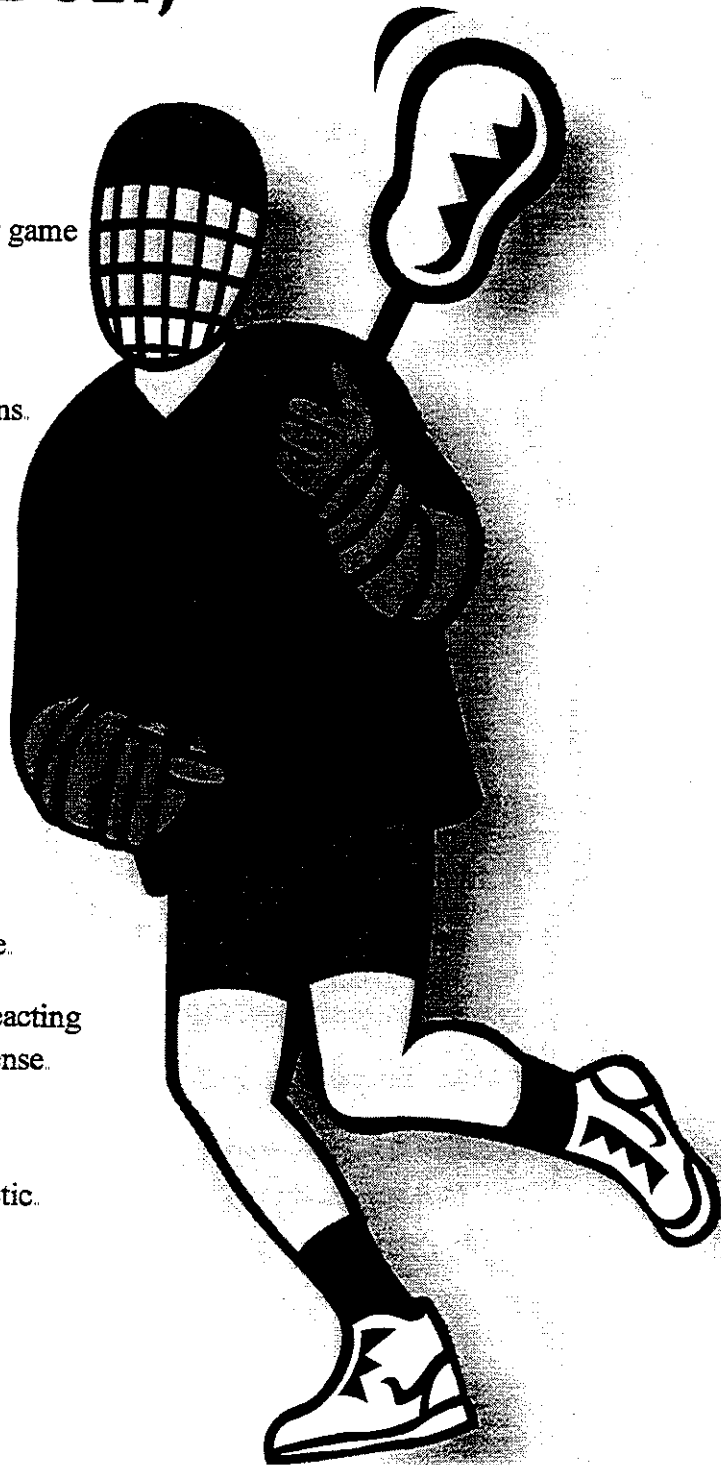
STAGE III (BANTAM)

- Introduce the pick as a team concept.
- Introduce the 4 on 3 situations.
- Develop motion offense strategy (game plan).
- Develop short pass breakout patterns.
- Develop 2 on 1 situations.
- Develop 3 on 2 situations.
- Develop power play offense.
- Develop man short offense.
- Develop team concept of one-on-one (keeping your man busy while a team-mate is going one-on-one).
- Develop freelance offensive action by reacting to the defense when running motion offensive.
- Develop consistent terminology (offense and defense definitions).
- Refine line changes.
- Refine floor balance and positioning.
- Refine loose ball situations.
- Refine draw situation and appropriate reactions.
- Refine the give and go to create offensive opportunities.
- Refine goaltender initiated and controlled breakout patterns.
- Refine the concept of prime scoring area.

ASPECTS OF OFFENSIVE TEAM PLAY

STAGE IV (MIDGET)

- **I**ntroduce ball control game tactics for game situations that develop.
- **D**evelop the pick.
- **D**evelop the 4 on 3 fast break situations.
- **R**efine motion offense.
- **R**efine short pass breakout patterns involving the goaltender.
- **R**efine 2 on 1 situations.
- **R**efine 3 on 2 situations.
- **R**efine the power play offense.
- **R**efine the man short offense.
- **R**efine the team concept of one-on-one.
- **R**efine freelance offensive action by reacting to the defense when running motion offense.
- **D**evelop consistent terminology.
- **R**efine line changes as an offensive tactic.



ASPECTS OF DEFENSIVE TEAM PLAY

Aspects of Defensive Team Play and at what stage(s) they would be introduced, developed and refined in relation to ability, age and maturation level of participants. (This is a guideline)

STAGE I (TYKE - NOVICE)

- **E**mphasize man to man one-on-one defense with the stress on body and stick positioning.
- **I**ntroduce floor balance on defense.
- **I**ntroduce loose ball situations and appropriate reactions.
- **I**ntroduce the philosophy of protecting the goalkeeper as a means to motivate defensive team play.

STAGE II (PEEWEE)

- **I**ntroduce defending the 4 on 3 and 5 on 4 fast break situations.
- **D**evelop the defending of pick plays.
- **I**ntroduce the concept of pride in team defense as opposed to **INTIMIDATION** (this involves goaltenders also).
- **D**evelop the power play defense.
- **I**ntroduce the mans short defense using the "Rag" or 4 man motion offense.
- **D**evelop defending the 2 on 1 and 3 on 2 fast break situations. Introduce alignment on draw situations and appropriate reactions.
- **D**evelop defending the 2 on 1 and 3 on 2 fast break situation.
- **R**efine the loose ball situations and reactions.



ASPECTS OF DEFENSIVE TEAM PLAY

STAGE III (BANTAM)

- **I**ntroduce a helping defense.
(Sagging Off a non-threatening check to assist a team-mate).
- **I**ntroduce defending the 2 on 1.
- **I**ntroduce defending the 3 on 2.
- **I**ntroduce defending the give and go.
- **I**ntroduce defending the pick.
- **I**ntroduce the mans short defense using the "Rag"
or 4 man motion offense.
- **I**ntroduce the power play defense.
- **I**ntroduce alignment on draw situations and appropriate reactions.
- **D**evelop loose ball situations and appropriate reactions.
- **D**evelop the philosophy of protecting your goaltender

STAGE IV (MIDGET)

- **D**evelop defending the 4 on 3 and 5 on 4 fast
break situations.
- **R**efine the defending of pick plays.
- **D**evelop the concept of pride in team
defense as opposed to intimidation.
- **R**efine the power play defense.
- **R**efine the man short defense.
- **R**efine the "helping defense".
- **R**efine team alignment on draws and
appropriate reactions.
- **R**efine defending the 2 on 1 and 3 on 2 fast
break situations.
- **E**mphasize loose ball play.

GLOSSARY OF SYMBOLS AND TERMS



RIGHT HANDED OFFENSE



RIGHT HANDED DEFENSE



LEFT HANDED OFFENSE



LEFT HANDED DEFENSE



GOALTENDER



COACH



DIRECTION OF PLAYER WITHOUT BALL



DIRECTION OF PLAYER WITH BALL



ROLLING BALL



PASS



PICK